

SDR – Software Defined Radio

from Theory to Practice

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SDR-course.com

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Preface

A relatively new SDR tool for evaluation and design of diverse radio communications techniques is presented.

The SDR tool supports the whole range from setting-up and analyzing a Tx-Channel-Rx chain, up-to operating the above with real-time firmware.

In addition, this tool may be used for education, with emphasis on illustrating the material on a platform that allows viewing and measuring signal parameters, and sensing the effects of varying the modulation parameters.

Outline

- I Introduction and a historical perspective
- II SDR Architectures
- III The SDR-RTL based platform
- IV Analog Communications an FM Demo
- V Digital Communications an APSK Demo
- VI Conclusion

knowledge

I - Introduction and a historical perspective

SDR Definition

Software-defined radio is a radio communication system where components that have been implemented in hardware (mixers, filters, amplifiers, modulators/demodulators, detectors, etc.) are instead implemented by means of software on a computer

or embedded system.

Software Defined Radio

- TRW (Gold Room "digital radio" lab) 1970
- E-Systems (now Raytheon) coins "SW Radio" 1984
- SPEAKeasy (DARPA): Software Defined Radio (SDR) 1991
- ► Joseph Mitola in IEEE, 1992
- SDR Forum 1996, JTRS (US DoD) 1997, Automated code generation (1998), GNU Radio 2001 (Linux)
- TI & Xilinx lead developing a platform (DSP, FPGA, ARM) 2006, Lime Micro Systems develops an RFIC front-end 2009
- Realtek, Matlab RTL-SDR I/F (DAB+FM 2010, DTV-T 2012)

SDR Vision

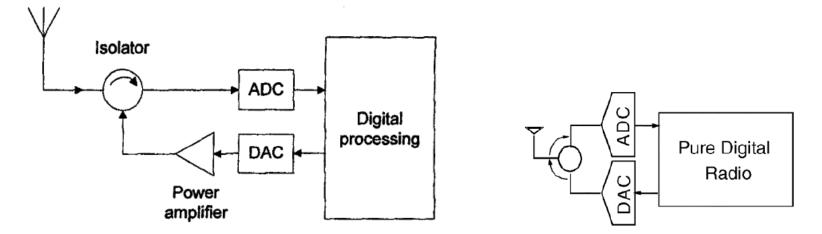


Fig. 1. Software-defined radio, as envisioned by Mitola [1]. This would be the ultimately flexible device for wireless communication. Classic SDR as defined by Mitola

A. A. Abidi, "The Path to the Software-Defined Radio Receiver," *IEEE Journal of Solid-State Circuits*, Vol.42, No. 5, May 2007.

[1] J. Mitola, "The software radio architecture," IEEE Commun. Mag., vol. 33, no. 5, pp. 26–38, May 1995.

What Is a Software Defined Radio?

- Software defined radio (SDR): This is the term adopted by the SDR Forum.
- Multi-standard terminal (MST): a terminal which is capable of operation on a number of differing air interface standards.
- Reconfigurable radio: both software and firmware reconfiguration.
- Flexible architecture radio (FAR): a wider definition than those above. This is clearly an utopian goal for the software radio.

Operational Requirements - Key Requirements

- Software-Definable Operation
 - Ability to be reconfigured: during manufacture, prior to purchase, following purchase, and in operation. This impacts primarily the digital and baseband sections of the terminal and will require the use of reprogrammable hardware as well as programmable digital signal processors in a power and cost-effective implementation.

Multi-Band Operation

The ability to process signals corresponding to a wide range of frequency bands and channel bandwidths.

Multi-Mode Operation

The ability to change mode and, consequently, modulation, coding, burst structure, compression algorithms, and signaling protocols.

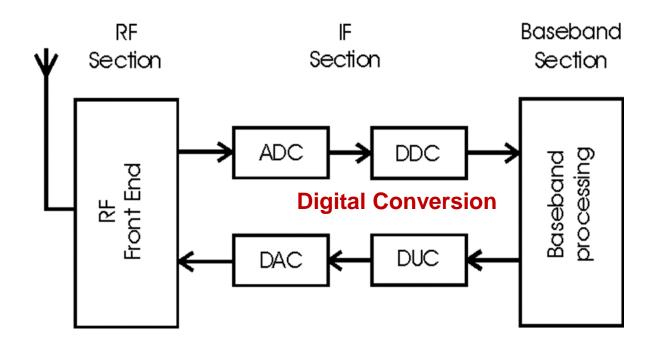
II - SDR Architectures

- Employ as few as possible broadband RF parts
- Digitize as close to the antenna as possible
- Employ discrete-time signal processing by HW and SW
- HW and SW reconfigurable

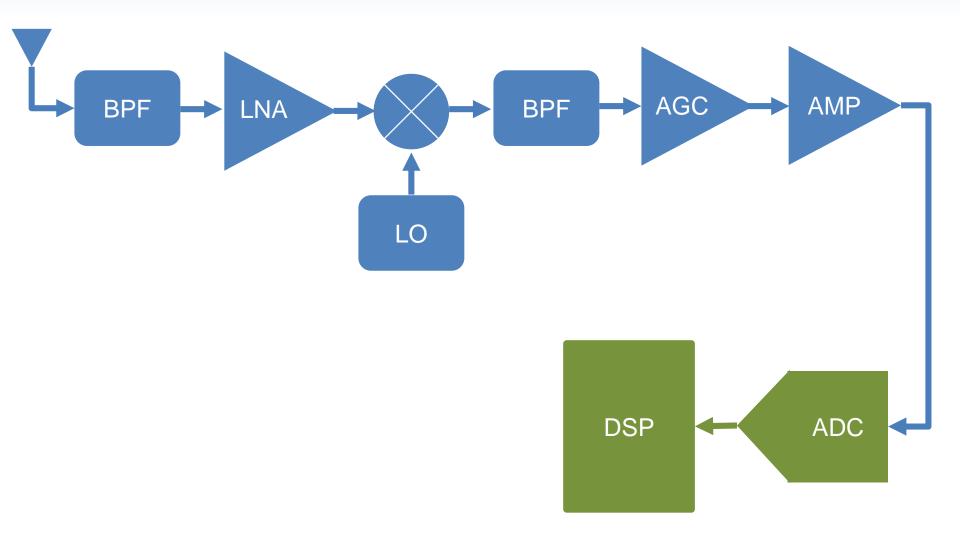
Software Defined Radio

Rx Signals are digitized immediately after the LNA and then processed entirely in software, flexible

Tx vice versa



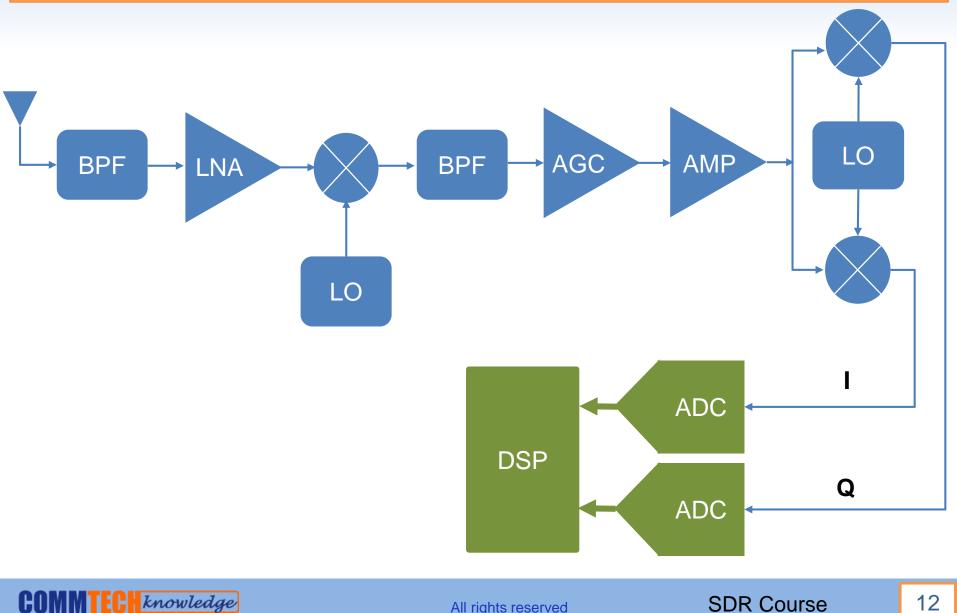
SDR Architectures-Digital IF



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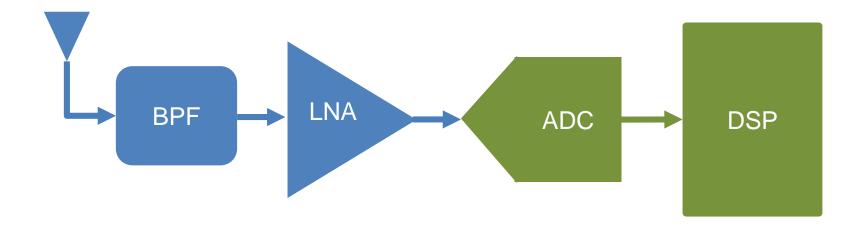
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SDR Architectures-Digital Baseband



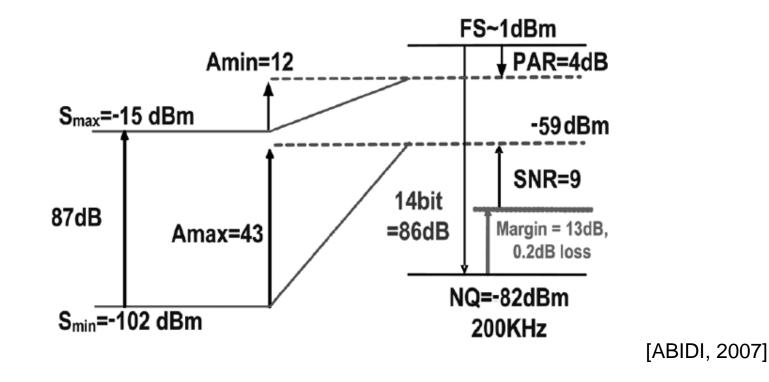
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SDR Architectures-Future SDR



An Example - SW Radio Design

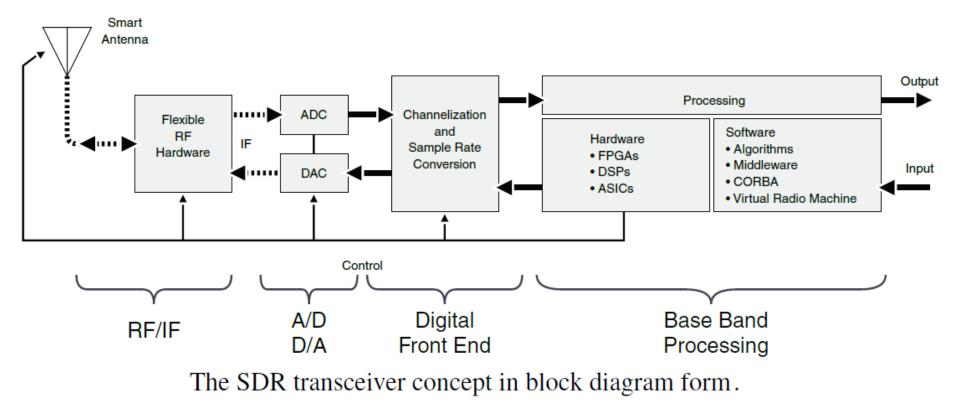
Signal, Gain and Noise Levels for a GSM SDR:



FE Noise >> ADC Noise

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The SDR Tx-Rx Concept Block Diagram



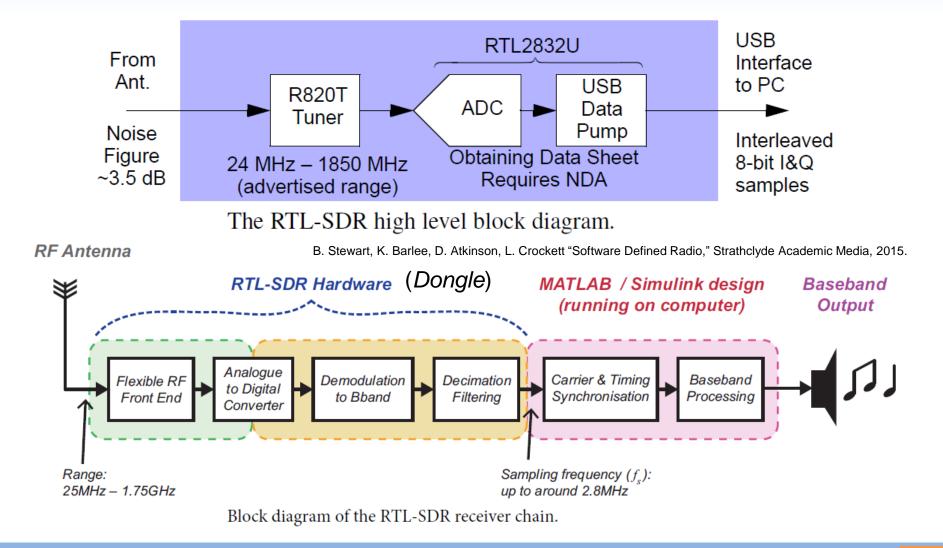
III - The SDR-RTL based platform

- WINTEL Platform (Windows +Intel processor)
- An RF FE (Gain, AGC, Frequency) incl. ADC
- A USB I/F to PC

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- Matlab-Simulink with RTL toolbox block
- Frequency settable in 27 1700 MHz range
- Maximum 2.8MS/s per I or Q

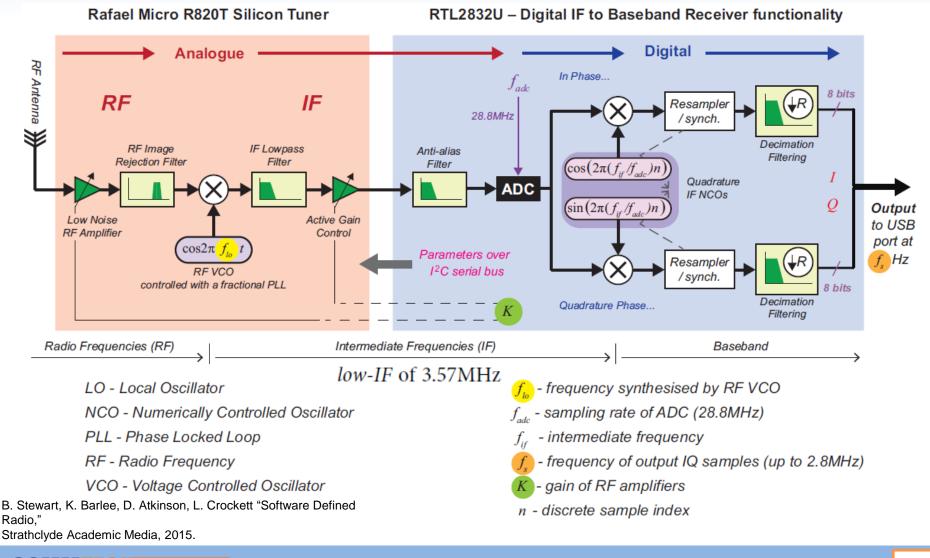
The SDR Dongle Block Diagram (1)



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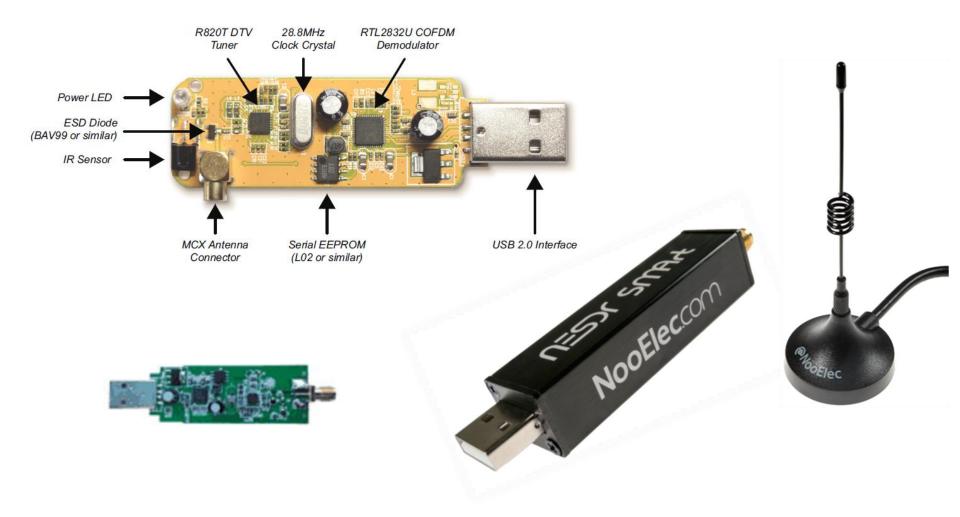
The RTL-SDR Dongle Block Diagram (2)



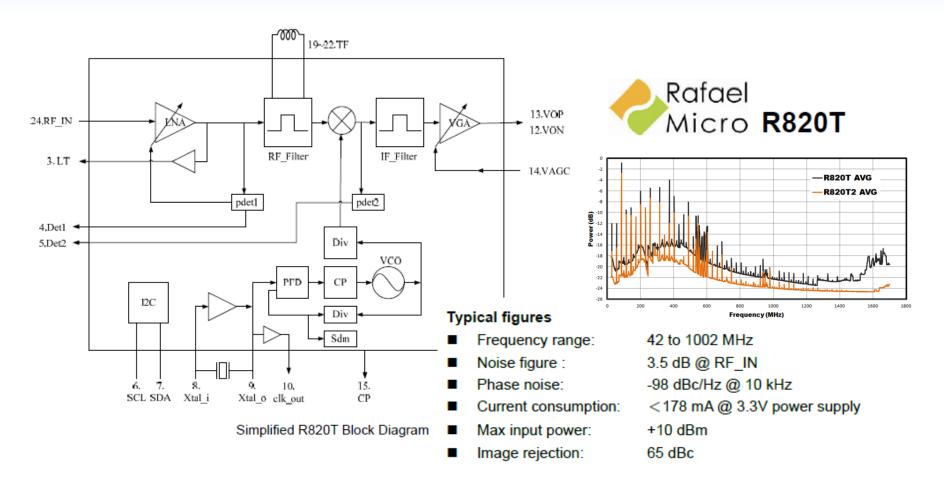
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The RTL-SDR



The RTL-SDR RF Front-End



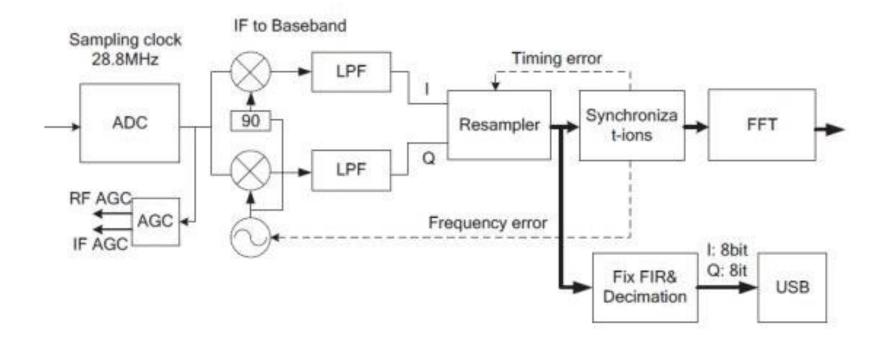
note: [dBm]=[dBuV on 75Ω] -108.75dB

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SDR IF to Baseband

► IF to baseband processing (in RTL2832U)



Down conversion into I and Q is performed digitally.

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Acknowledgement

Albert Profis

who will be demonstrating the Simulink cases hereafter, had a major role in developing the SDR Course Simulink modulation cases, and much contributed to the Examples that will be demonstrated here - now.

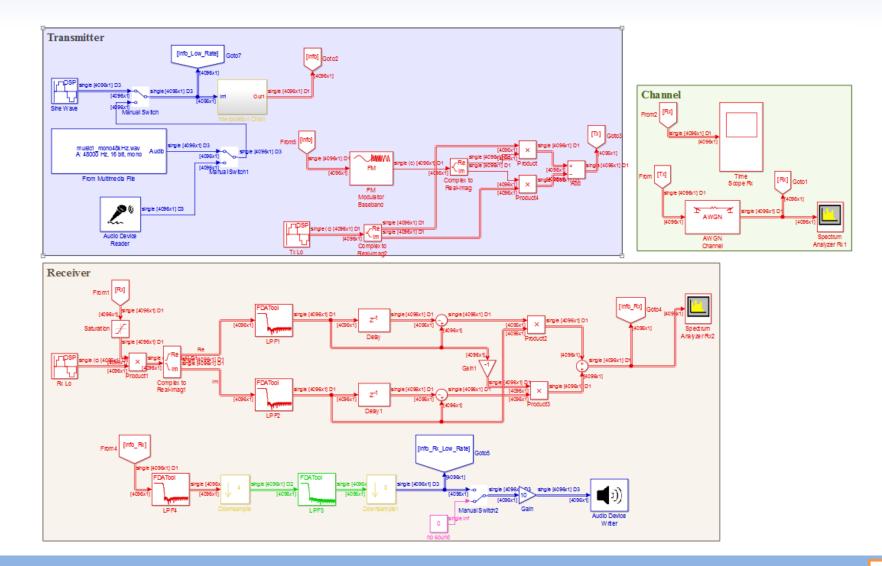
IV - Analog Communications – an FM Demo

- Transmit an FM (*Frequency Modulated*) signal.
- The signals' parameters are $W(f_m)$, Δf and β .
- In the channel add white Gaussian noise (AWGN).
- Receive the corrupted modulated signal by:
 - Tuner front-end (if receiving wirelessly)
 - Discriminator an approximate realization of a time differentiator
 - After LPF direct to speaker, etc.
- In addition, show and use spectrum analyzer, oscilloscope.
- FM signal equation:

$$x(t) = A_0 \cos\left[2\pi f_0 t + 2\pi\Delta f \int_{-\infty}^t s(\tau) d\tau\right]$$

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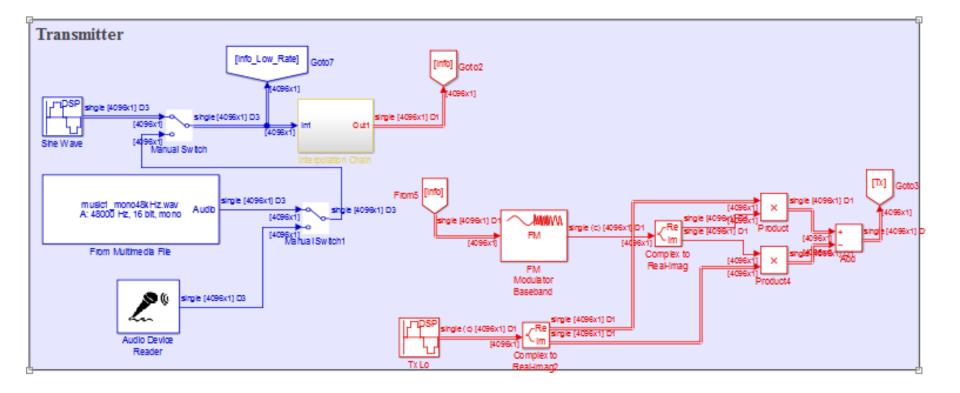
FM Communications - Overall Block Diagram



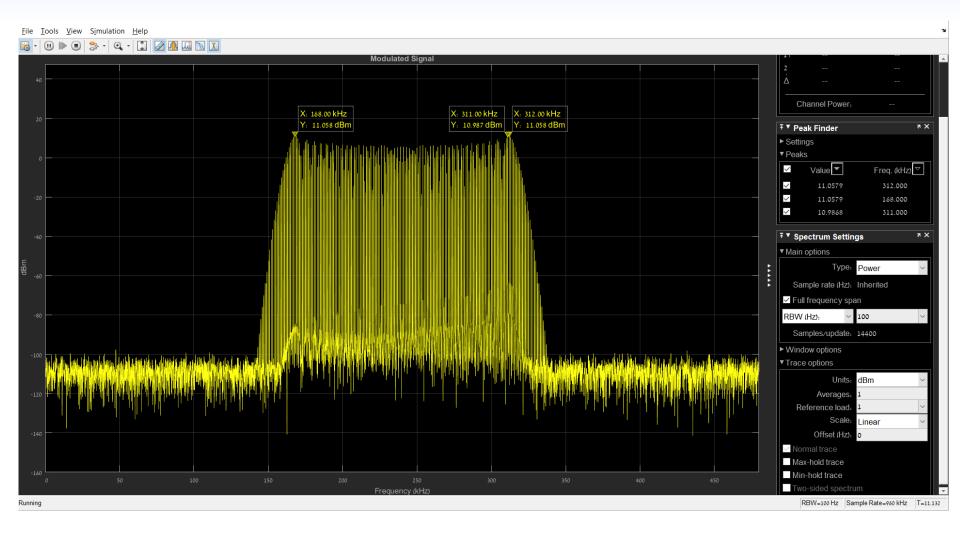
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FM Communications - Transmitter

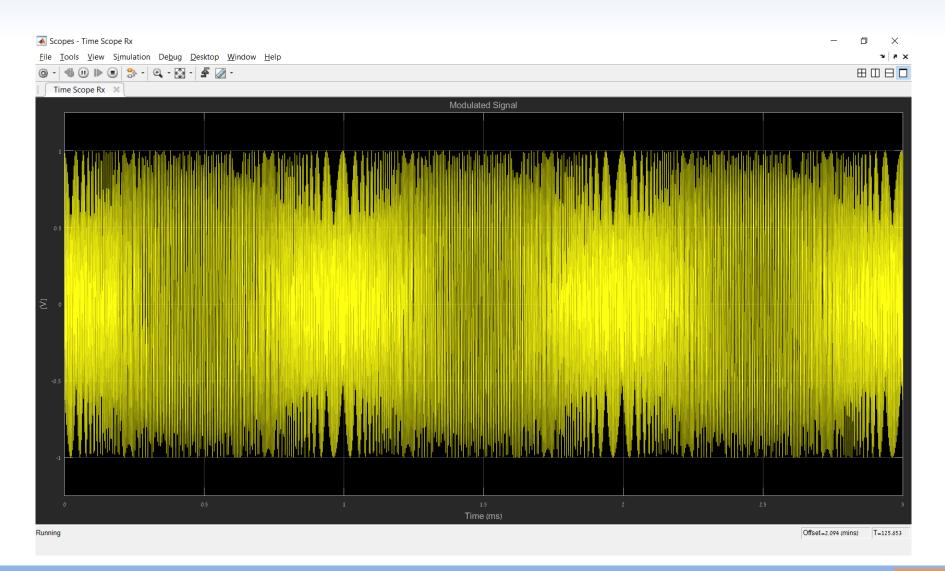


FM Communications – Tx Spectrum



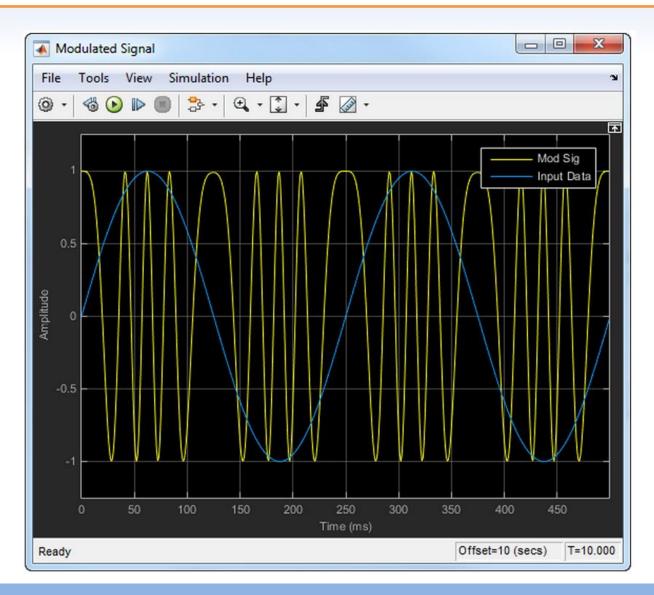
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FM Communications – Tx in Time Domain



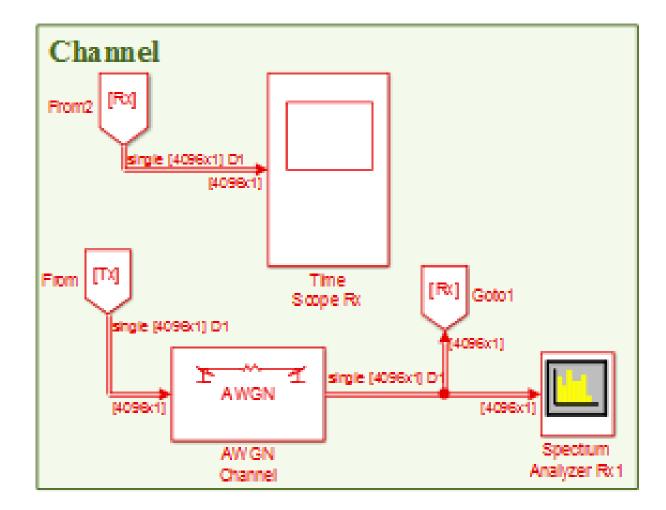


FM Communications – Tx in Time Domain



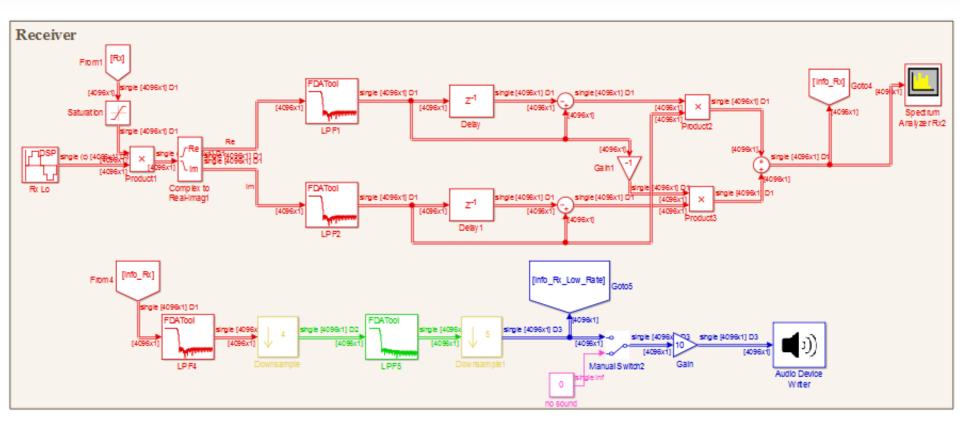
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FM Communications - Channel (AWGN)



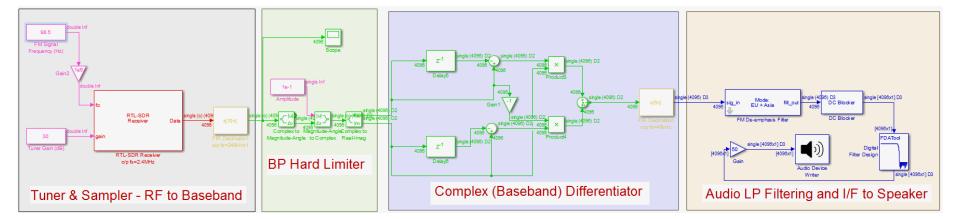


FM Communications - Receiver



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FM Communications – Over the Air



V - Digital Communications – an APSK Demo

- A short history account
- Uncoded and Coded performance
- Present a Tx-Rx Simulation
- Run a wireless Demo with R&S
 SGT100A as transmitter

Historical Background

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ON THE CAPACITY OF PEAK POWER CONSTRAINED GAUSSIAN CHANNELS

I. BAR-DAVID

DEPARTMENT OF ELECTRICAL ENGINEERING TECHNION - ISRAEL INSTITUTE OF TECHNOLOGY HAIFA 32000, ISRAEL.

Proceedings of the NATO Advanced Study Institute on Performance Limits in Communication Theory and Practice II Ciocco, Castelvecchio Pascoli, Tuscany, Italy July 7–19, 1986

J. K. Skwirzynski (ed.), Performance Limits in Communication Theory and Practice, 61–73. © 1988 by Kluwer Academic Publishers.

ISBN-13: 978-94-010-7757-6 DOI: 10.1007/978-94-009-2794-0 e-ISBN-13: 978-94-009-2794-0

INFINITE CHIP RATE SIGNALLING INFINITE CHANNEL FILTERED CHANNEL (10) 210 \$ ln 0.920 TIONS ON <ln(1 + , B.P. PMMP: >ln(1 + 3p),L ~,5 AKPM: 4<u>=</u> (optimum) <ln INFINITE CROSSINGS $-\ln(1 + \frac{p}{2m})$ Ro for FINITE CROSSINGS CPM RIN IIPK: -lnp $\ln \sqrt{\frac{2}{2}} 0$ PWM: -ln p/e (note 1 PPC (optimum) ₹1n 14 p

FIGURE 1. CAPACITY IN PEAK POWER LIMITED COMMUNICATIONS

NOTES: Capacity values are in nats per dimension, ρ is signal to noise ratio.

- "DISCRETE TIME" includes sinusoids with piecewise constant parameters.
 "CONTINUOUS TIME" includes signals with infinite rate of parameter
- changes.
- 3. PMWP: Phase Modulation by Wiener Process
- 4. AKPM: Amplitude Keying and Phase Modulation
- 5. CPM : Continuous Phase Modulation
- 6. IIPK: Independent Increment Keying
- 7. RIW : Random Telegraph Wave
- 8. PWM : Pulse Width Modulation
- 9. PPC : Polyphase Coding
- 10. Lower bounds are for signals not necessarily bounded at the filter
- output. Filters are strictly bandlimiting. 11. Here a is approximately also the factor of spectral sidelobe appression.

. AKPM: Amplitude Keying and Phase Modulation



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Historical Background (2)

Thomas C.M., Weidner M.Y., and Durrani S.H., "Digital amplitude phase keying with M-ary alphabets," *IEEE Transactions on Communications*, vol. 22, no. 2, pp. 168–180, February 1974.

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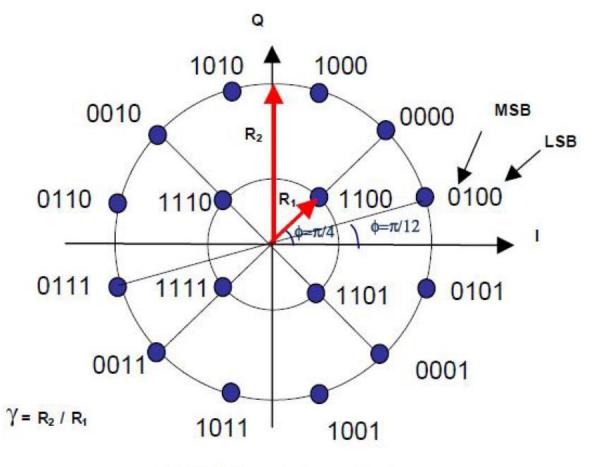
IEEE TRANSACTIONS ON INFORMATION THEORY, VOL. 41, NO. 4, JULY 1995

The Capacity of Average and Peak-Power-Limited Quadrature Gaussian Channels

Shlomo Shamai (Shitz), Fellow, IEEE, and Israel Bar-David, Fellow, IEEE

DVB-S 2 employs M-APSK since 2005÷2006 Considered also in Cellular LTE and 5G

16APSK Constellation



16APSK Signal Constellation

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16APSK Reduced PAPR

PARP in 4+12-APSK and 16-QAM, for different values of the roll-off factor

Modulation	$\alpha = 0.1$	$\alpha = 0.3$	$\alpha = 0.5$
16-QAM	7.2dB	6.3dB	5.7dB
4+12-APSK	5.7dB	4.8dB	4.2dB

M. Baldi, F. Chiaraluce, A. de Angelis, R. Marchesani and S. Schillaci, A comparison between APSK and QAM in wireless tactical scenarios for land mobile systems,

EURASIP Journal on Wireless Communications and Networking 2012



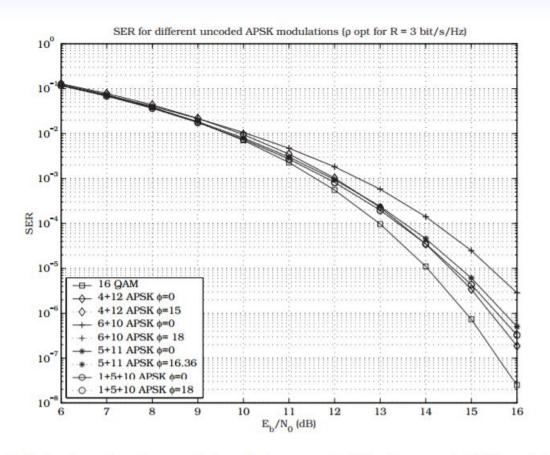
APSK Simulation Setting

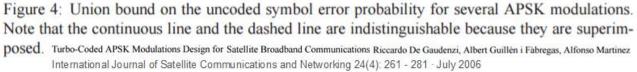
Simulation Parameters	Settings
Frame size	64800(Normal)
LDPC Encoder Input Type	Bit
LDPC Decoder output Type	Information Part
LDPC Decoder Decision Input Type	Hard Decision
LDPC Decoder Number Of Iterations	50
Modulator Input Type	Bit
Modulator Symbol Order	Gray
Demodulator Output Type	Bit
Demodulator Decision Type	Soft Decision
LLR Algorithm	Approximate LLR
Channel Noise Factor	SNR

Simulation Parameters and Settings



M-APSK Uncoded Error Rates

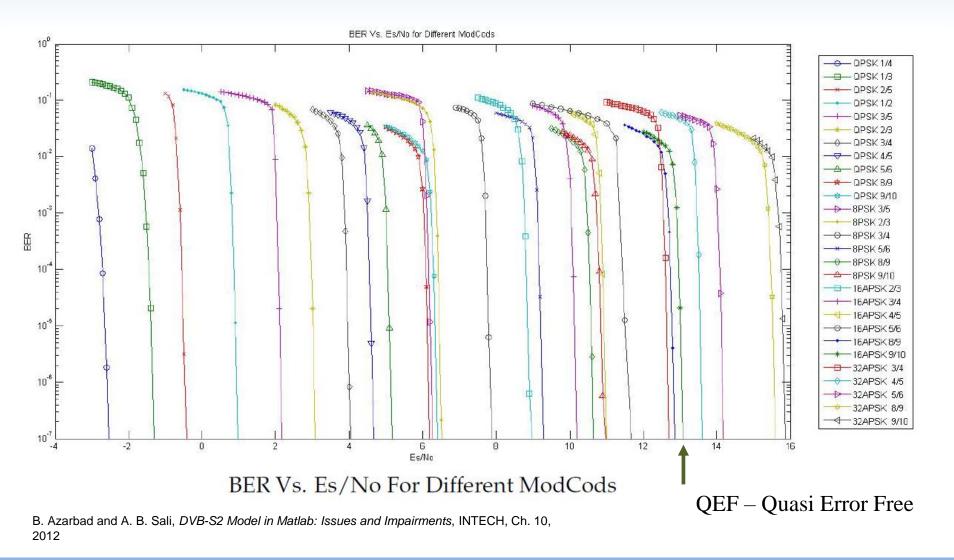




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16APSK Performance



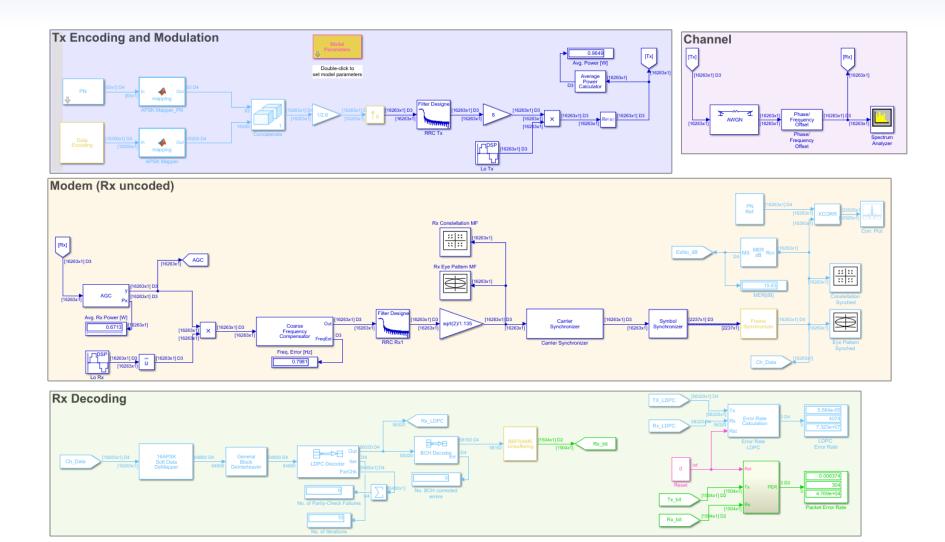
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Implementation of APSK Communications

- Transmit an APSK (Amplitude-Phase Shift Keying) signal.
- > The signals' parameters are m[bits/sym], R, α and f_0 .
- In the channel adds white Gaussian noise (AWGN).
- Receive the corrupted modulated signal by:
 - Tuner front-end (when receiving wirelessly)
 - Tracking loops (AGC, Coarse/Fine Freq. Lock, Synchronization)
 - Set an optimal soft demapping for min. error-rate detection
- In addition, use spectrum analyzer, oscilloscope.

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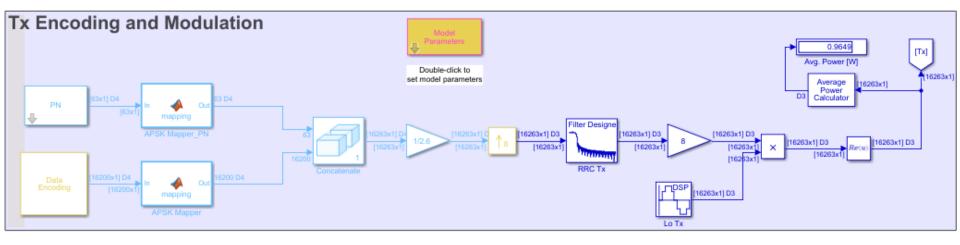
16APSK - Overall Block Diagram



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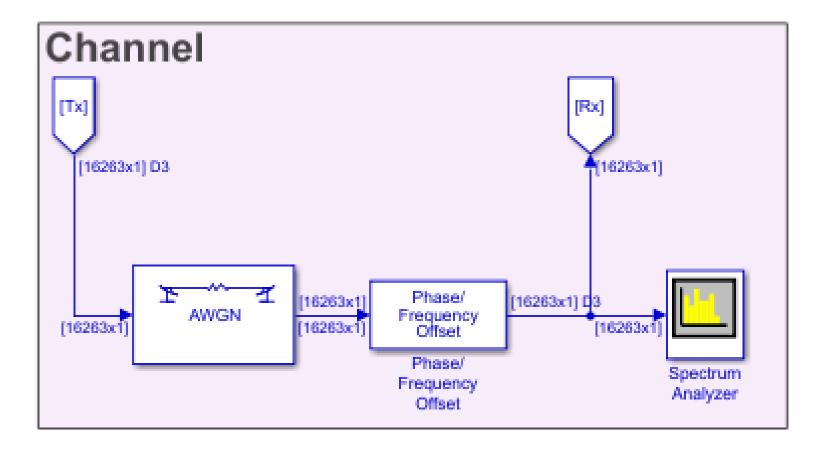
Mapped Data and Modulation Expanded





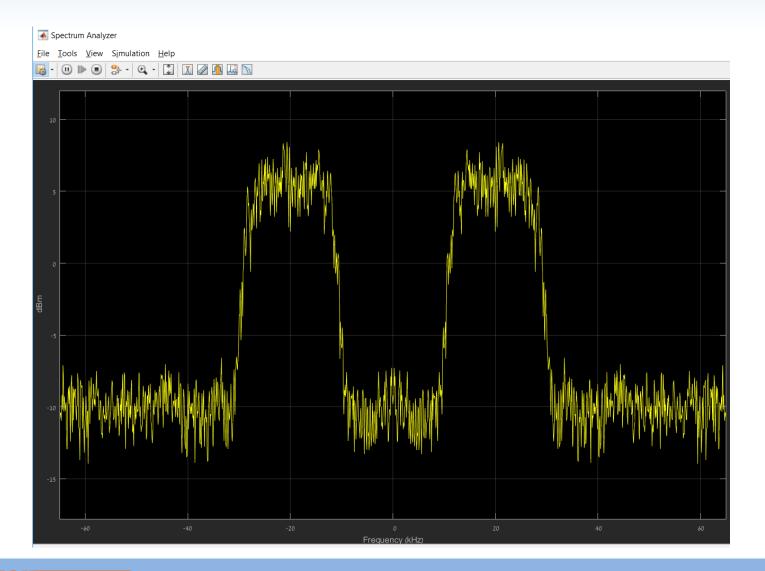
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Channel



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16APSK Transmission Spectrum (9/10, Es/No=16dB)

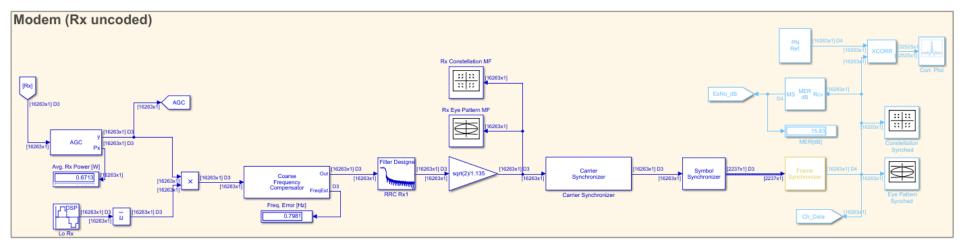


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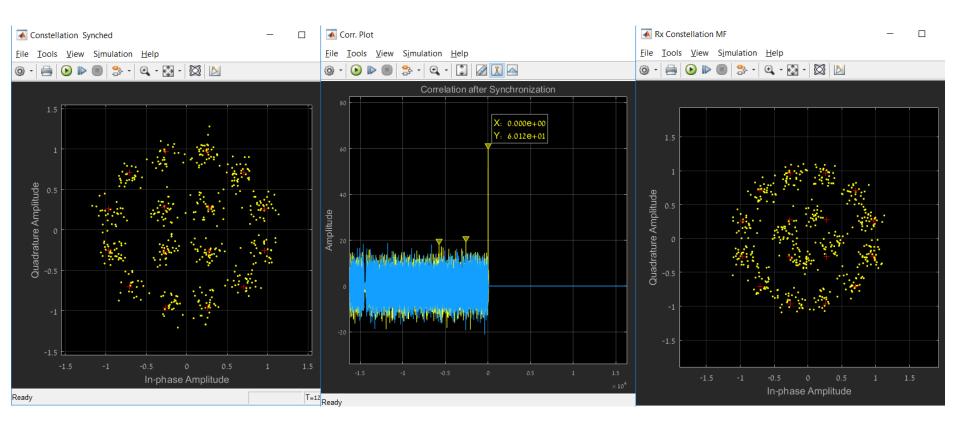
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Uncoded Rx (MF and Synchronizations)

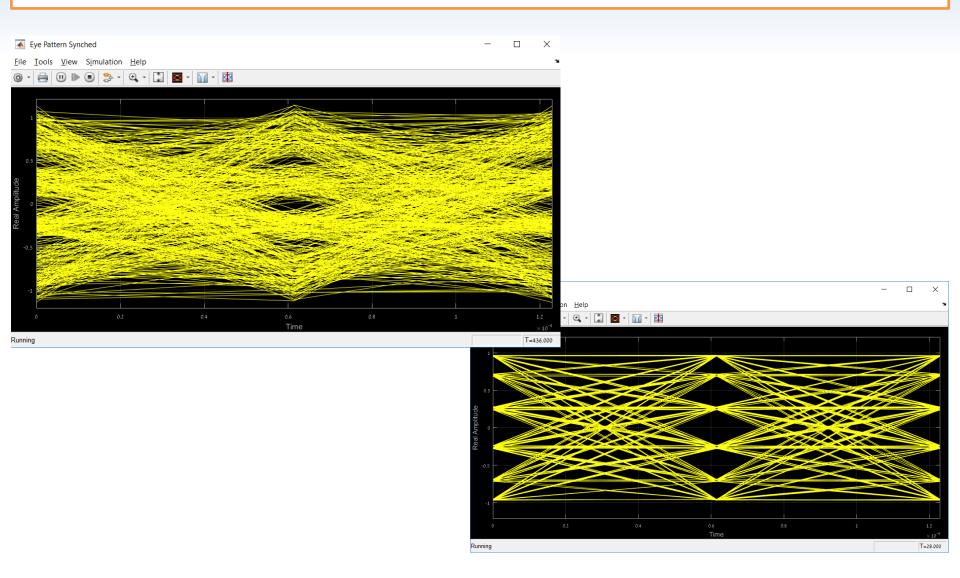




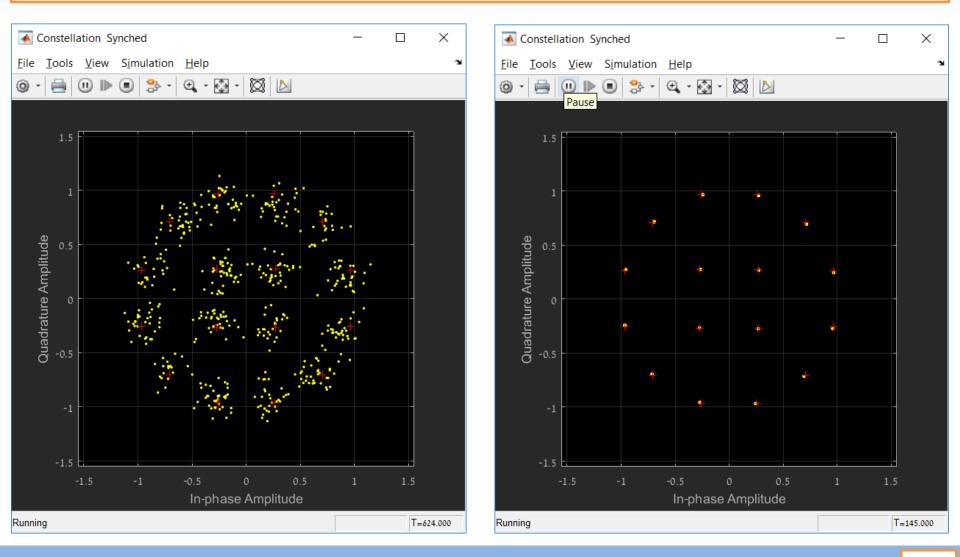
16APSK - Synchronization



16QAM Received Eye Diagram (/ or Q)



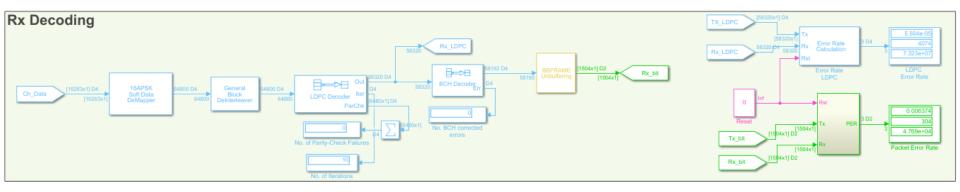
16APSK Received Constellation (9/10, Es/No=16dB)



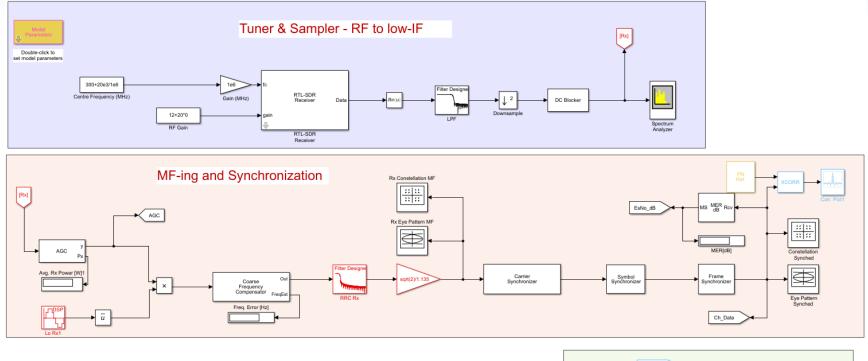
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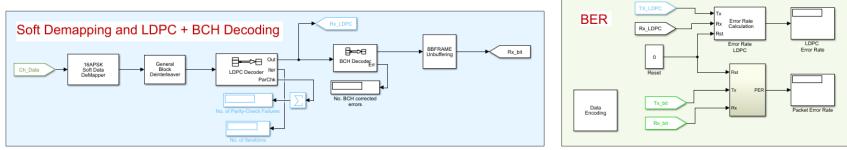
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Decoded Rx (incl. LDPC and BCH)



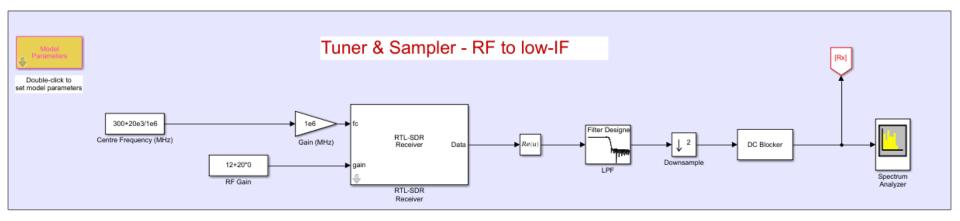
Wireless 16APSK





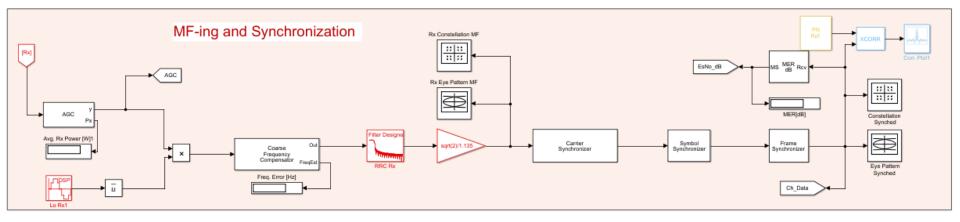


Wireless 16APSK (2)



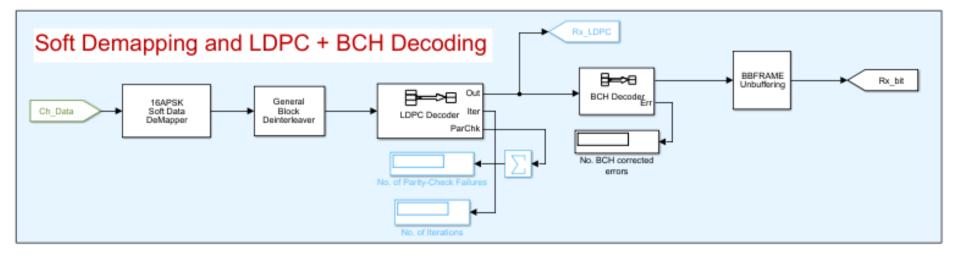


Wireless 16APSK (3)





Wireless 16APSK (4)





Acknowledgement

Albert Kanner

My first acquaintance with the APSK usage in DVB-S2x was due to Albert. His vast practical knowledge in Satellite and Unlicensed Communication régimes including Protocols, PC's, and Connectivity keeps enriching me again and again.

VI - Conclusion

- We demonstrated a powerful Wintel tool based on rtl-sdr I/F combined with Simulink and an RF FE flexible receiver.
- This tool enables system design, fast prototyping and implementation. It may serve also for effective educational results.
- ➢ We presented 2 examples (FM and 16APSK).
- Employing a USRP I/F enables FPGA faster realizations, as well as Tx/Rx.